



Interprocedural Data Flow Analysis

Static Program Analysis

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- (1) int a, b, c;
- (3) void q () {
- (4) int z=1;
- (5) a=2;
- (6) b=3;
- (7) p(4, z);
- (8) z=a;
- (9) c=5;
- (10) p(6, c);
- (11) }

- (12) void p(int x,int &y) {
- (13) static int d = 6;
- (14) a=c;
- (15) if(x) {
- (16) d=7;
- (17) p(8, x);
- (18) } else {
- (19) b=9;
- (20) }
- (21) y =0;
- (22) }





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- definition of a (line 5) reaches 6–7 but not 8–11 (killed by 14 through call in 7), also reaches 13–14 but not 15–22
- definition of c in line 9 reaches 13–22 through call in line 10.
- More complex are the definitions of global b: the definition in line 6 can- not reach lines 8–10 or 21, as line 19 kills it —any call of p must execute line 19 to terminate the recursion. Also, the definition in line 19 reaches line 13–19, as it might reach the call in line 10 by procedure p returning from the call in line 7.
- The variable d is global and only visible inside procedure p. the definition in line 16 may reach lines 13–16 because of the call in line 17. Through procedure p returning from the call in line 7, both definitions (line 13 and 16) may reach lines 8–10 and therefore also line 13–16 and 18–22.
- Locals like z are (usually) only visible in procedures they are defined in. Call-by-value parameters are like locals, with a definition at the proce- dure entry: x is defined in line 12.
- Call-by-reference introduces a simple form of aliasing and make other- wise invisible variables available in called procedures.



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Research Cen for Artificial







- Control Flow Graph $G_p = (N_p, E_p, n^s_p, n^e_p)$ for each procedure p. An interprocedural control flow graph (ICFG) is a directed graph $G = (N^*, E^*, n^s_0, n^e_0)$, where $N^* = \bigcup_p N_p$ and $E^* = E^C \cup \bigcup_p E_p$
- *call* and *return edges* in E^C : A call edge $e \in E^C$ is going from a call node $n \in N_p$ to the START node n^{s_q} of the called procedure q. A return edge $e \in E^C$ is going from the EXIT node n^{e_q} of the called procedure q back to the immediate successor of the call node $n \in N_p$
- unrealizable paths possible if leaving a function on a different node than the call's successor









Inter-procedurally Realizable Path



Edges from E_p are marked with the empty word ε and edges from E^C are marked according to their source and target nodes



An interprocedurally realizable path I is an interprocedurally right- or left-balanced path.



Interprocedural Reachability, Witness



- A node *n* is interprocedurally reachable from node *m*, iff an interprocedurally realizable path from *m* to *n* in the ICFG exists, written as $m \rightarrow^*_R n$.
- A sequence $\langle n_1, \ldots, n_k \rangle$ of nodes is called an interprocedurally (realizable) witness, iff n_k is interprocedurally reachable from n_1 via an interprocedurally realizable path $p = \langle m_1, \ldots, m_l \rangle$ with:
 - $-m_1 = n_1, m_l = n_k$, and

$$- \forall 1 \leq i < k \exists x, y: x < y \land m_x = n_i \land m_y = n_i + 1.$$



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