

Bottom-Up Syntax Analysis

Sebastian Hack

(based on slides by Reinhard Wilhelm and Mooly Sagiv)

<http://compilers.cs.uni-saarland.de>

Compiler Construction Core Course 2017
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- Functionality and Method
- Example Parsers
- Derivation of a Parser
- Conflicts
- $LR(k)$ -Grammars
- $LR(1)$ -Parser Generation
- Precedence Climbing

Bottom-Up Syntax Analysis

Input: A stream of symbols (tokens)

Output: A syntax tree or error

Method: **until** input consumed or error **do**

- **shift** next symbol or **reduce** by some production
- **decide** what to do by **looking k symbols ahead**

Properties:

- Constructs the syntax tree in a **bottom-up manner**
- Finds the **rightmost** derivation (in reversed order)
- Reports error as soon as the already read part of the input is not a prefix of a program (valid prefix property)

Parsing $aabb$ in the grammar G_{ab} with $S \rightarrow aSb \mid \epsilon$

Stack	Input	Action	Dead ends
\$	$aabb\#$	shift	reduce $S \rightarrow \epsilon$
$\$a$	$abb\#$	shift	reduce $S \rightarrow \epsilon$
$\$aa$	$bb\#$	reduce $S \rightarrow \epsilon$	shift
$\$aaS$	$bb\#$	shift	reduce $S \rightarrow \epsilon$
$\$aaSb$	$b\#$	reduce $S \rightarrow aSb$	shift, reduce $S \rightarrow \epsilon$
$\$aS$	$b\#$	shift	reduce $S \rightarrow \epsilon$
$\$aSb$	$\#$	reduce $S \rightarrow aSb$	reduce $S \rightarrow \epsilon$
$\$S$	$\#$	accept	reduce $S \rightarrow \epsilon$

Issues:

- Shift vs. Reduce
- Reduce $A \rightarrow \beta$, Reduce $B \rightarrow \alpha\beta$

Parsing aa in the grammar $S \rightarrow AB, S \rightarrow A, A \rightarrow a, B \rightarrow a$

Stack	Input	Action	Dead ends
\$	$aa\#$	shift	
$\$a$	$a\#$	reduce $A \rightarrow a$	reduce $B \rightarrow a$, shift
$\$A$	$a\#$	shift	reduce $S \rightarrow A$
$\$Aa$	$\#$	reduce $B \rightarrow a$	reduce $A \rightarrow a$
$\$AB$	$\#$	reduce $S \rightarrow AB$	
$\$S$	$\#$	accept	

Issues:

- Shift vs. Reduce
- Reduce $A \rightarrow \beta$, Reduce $B \rightarrow \alpha\beta$

Shift-Reduce Parsers

- The bottom-up Parser is a shift-reduce parser, each step is a
 - **shift:** consuming the next input symbol or
 - **reduction:** reducing a suffix of the stack contents by some production.
- problem is to decide when to stop shifting and make a reduction
- a next right side to reduce is called a **handle** if
 - **reducing too early** leads to a dead end,
 - **reducing too late** buries the handle

Parser decides whether to shift or to reduce based on

- the contents of the stack and
- k symbols lookahead into the rest of the input

Property of the LR–Parser: it suffices to consider the topmost state on the stack instead of the whole stack contents.

From P_G to LR-Parsers for G

- P_G has non-deterministic choice of expansions,
- LL-parsers eliminate non-determinism by looking ahead at expansions,
- LR-parsers pursue all possibilities in parallel (corresponds to the subset-construction in $NFSM \rightarrow DFSM$).

Derivation:

1. Characteristic finite-state machine of G , a description of P_G
2. Make deterministic
3. Interpret as control of a push down automaton
4. Check for “inadequate” states

Characteristic Finite-State Machine of G

... is a NFSM $ch(G) = (Q_c, V_c, \Delta_c, q_c, F_c)$:

- states are the items of G

$$Q_c = It_G$$

- input alphabet are terminals and non-terminals

$$V_c = V_T \cup V_N$$

- start state $q_c = [S' \rightarrow .S]$

- final states are the complete items

$$F_c = \{[X \rightarrow \alpha.] \mid X \rightarrow \alpha \in P\}$$

- Transitions:

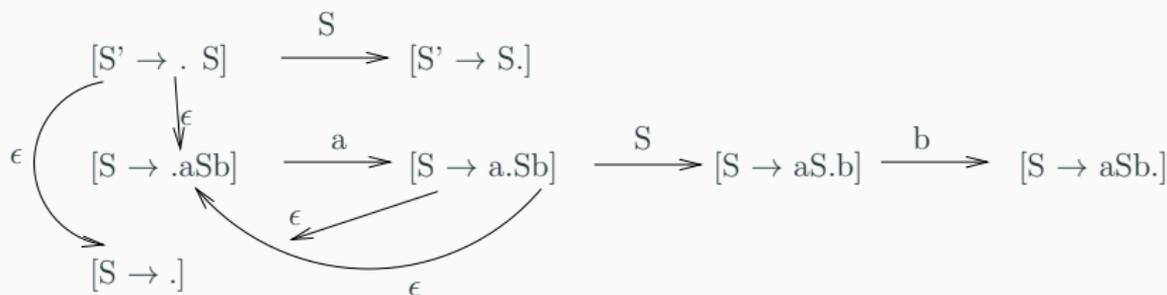
$$\Delta_c = \{([X \rightarrow \alpha.Y\beta], Y, [X \rightarrow \alpha Y.\beta]) \mid X \rightarrow \alpha Y\beta \in P \text{ and } Y \in V_N \cup V_T\}$$

$$\cup \{([X \rightarrow \alpha.Y\beta], \varepsilon, [Y \rightarrow .\gamma]) \mid X \rightarrow \alpha Y\beta \in P \text{ and } Y \rightarrow \gamma \in P\}$$

Item PDA and Characteristic NFA

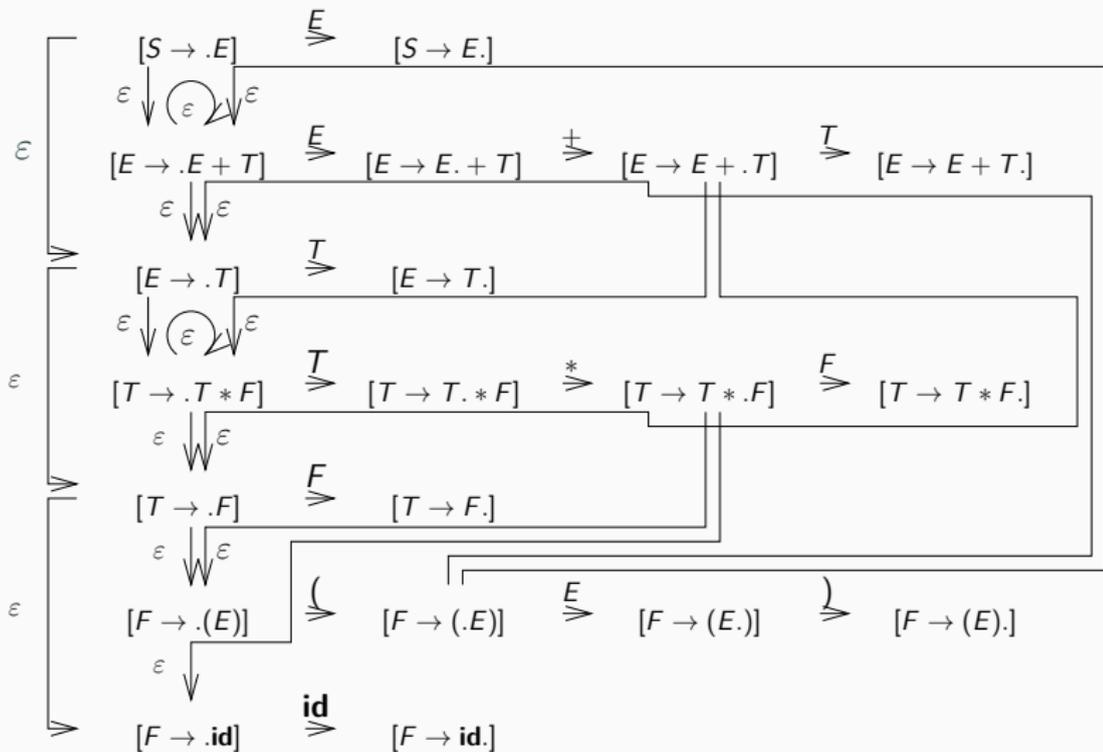
for $G_{ab}: S \rightarrow aSb | \epsilon$ and $ch(G_{ab})$

Stack	Input	New Stack
$[S' \rightarrow \cdot S]$	ϵ	$[S' \rightarrow \cdot S][S \rightarrow \cdot aSb]$
$[S' \rightarrow \cdot S]$	ϵ	$[S' \rightarrow \cdot S][S \rightarrow \cdot]$
$[S \rightarrow \cdot aSb]$	a	$[S \rightarrow a \cdot Sb]$
$[S \rightarrow a \cdot Sb]$	ϵ	$[S \rightarrow a \cdot Sb][S \rightarrow \cdot aSb]$
$[S \rightarrow a \cdot Sb]$	ϵ	$[S \rightarrow a \cdot Sb][S \rightarrow \cdot]$
$[S \rightarrow aS \cdot b]$	b	$[S \rightarrow aSb \cdot]$
$[S \rightarrow aSb][S \rightarrow \cdot]$	ϵ	$[S \rightarrow aSb]$
$[S \rightarrow aSb][S \rightarrow aSb \cdot]$	ϵ	$[S \rightarrow aSb]$
$[S' \rightarrow \cdot S][S \rightarrow aSb \cdot]$	ϵ	$[S' \rightarrow S \cdot]$
$[S' \rightarrow \cdot S][S \rightarrow \cdot]$	ϵ	$[S' \rightarrow S \cdot]$



Characteristic NFSM for G_0

$S \rightarrow E, E \rightarrow E+T \mid T, T \rightarrow T*F \mid F, F \rightarrow (E) \mid \text{id}$



Interpreting $ch(G)$

State of $ch(G)$ is the *current* state of P_G , i.e. the state on top of P_G 's stack. Adding actions to the transitions and states of $ch(G)$ to describe P_G :

ϵ -transitions: push new state of $ch(G)$ onto stack of P_G : new current state.

reading transitions: shifting transitions of P_G : replace current state of P_G by the shifted one.

final state: Correspond to the following actions in P_G :

- pop final state $[X \rightarrow \alpha.]$ from the stack,
- do a transition from the new topmost state under X ,
- push the new state onto the stack.

Handles and Viable Prefixes

Some Abbreviations:

RMD: rightmost derivation

RSF: right sentential form

Consider a RMD of cfg G:

$$S' \xrightarrow[rm]{*} \beta Xu \xrightarrow[rm]{} \beta \alpha u$$

- α is a **handle** of $\beta \alpha u$.
The part of a RSF next to be reduced.
- Each prefix of $\beta \alpha$ is a **viable prefix**.
A prefix of a RSF stretching at most up to the end of the handle, i.e. reductions if possible then only at the end.

Examples in G_0

RSF (<u>handle</u>)	viable prefix	Reason
$E + \underline{F}$	$E, E+, E + F$	$S \xRightarrow{rm} E \xRightarrow{rm} E + T \xRightarrow{rm} E + F$
$T * \underline{id}$	$T, T*, T * id$	$S \xRightarrow[rm]{3} T * F \xRightarrow{rm} T * id$
$\underline{F} * id$	F	$S \xRightarrow[rm]{4} T * id \xRightarrow{rm} F * id$
$T * \underline{id} + id$	$T, T*, T * id$	$S \xRightarrow[rm]{3} T * F \xRightarrow{rm} T * id$

Valid Items

$[X \rightarrow \alpha.\beta]$ is **valid** for the viable prefix $\gamma\alpha$, if there exists a RMD

$$S' \xrightarrow[rm]{*} \gamma X w \xrightarrow[rm]{} \gamma \alpha \beta w$$

An item valid for a viable prefix gives one interpretation of the parsing situation.

Some viable prefixes of G_0 :

Viable Prefix	Valid Items	Reason	γ	w	X	α	β
$E+$	$[E \rightarrow E+.T]$	$S \xrightarrow[rm]{} E \xrightarrow[rm]{} E+T$	ϵ	ϵ	E	$E+$	T
	$[T \rightarrow .F]$	$S \xrightarrow[rm]{*} E+T \xrightarrow[rm]{} E+F$	$E+$	ϵ	T	ϵ	F
	$[F \rightarrow .id]$	$S \xrightarrow[rm]{*} E+F \xrightarrow[rm]{} E+id$	$E+$	ϵ	F	ϵ	id
$(E+($	$[F \rightarrow (.E)]$	$S \xrightarrow[rm]{*} (E+F)$ $\xrightarrow[rm]{} (E+(E))$	$(E+$	$)$	F	$($	$E)$

Valid Items and Parsing Situations

Given some input string $xuvw$.

The RMD

$$S' \xrightarrow{rm^*} \gamma X w \xrightarrow{rm} \gamma \alpha \beta w \xrightarrow{rm^*} \gamma \alpha v w \xrightarrow{rm^*} \gamma u v w \xrightarrow{rm^*} x u v w$$

describes the following sequence of partial derivations:

$$\gamma \xrightarrow{rm^*} x \quad \alpha \xrightarrow{rm^*} u \quad \beta \xrightarrow{rm^*} v \quad X \xrightarrow{rm} \alpha \beta$$

$$S' \xrightarrow{rm^*} \gamma X w$$

performed by the bottom-up parser in this order.

The valid item $[X \rightarrow \alpha . \beta]$ for the viable prefix $\gamma \alpha$ describes the situation after partial derivation 2, that is, for RSF $\gamma \alpha v w$

Theorems

$$ch(G) = (Q_C, V_C, \Delta_C, q_C, F_C)$$

Theorem

For each viable prefix there is at least one valid item.

Every parsing situation is described by at least one valid item.

Theorem

Let $\gamma \in (V_T \cup V_N)^$ and $q \in Q_C$. $(q_C, \gamma) \stackrel{*}{\vdash}_{ch(G)} (q, \epsilon)$ iff γ is a viable prefix and q is a valid item for γ .*

A viable prefix brings $ch(G)$ from its initial state to all its valid items.

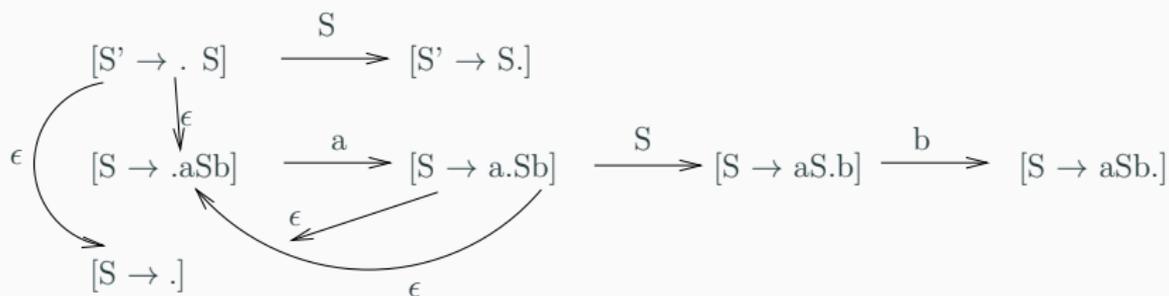
Theorem

The language of viable prefixes of a cfg is regular.

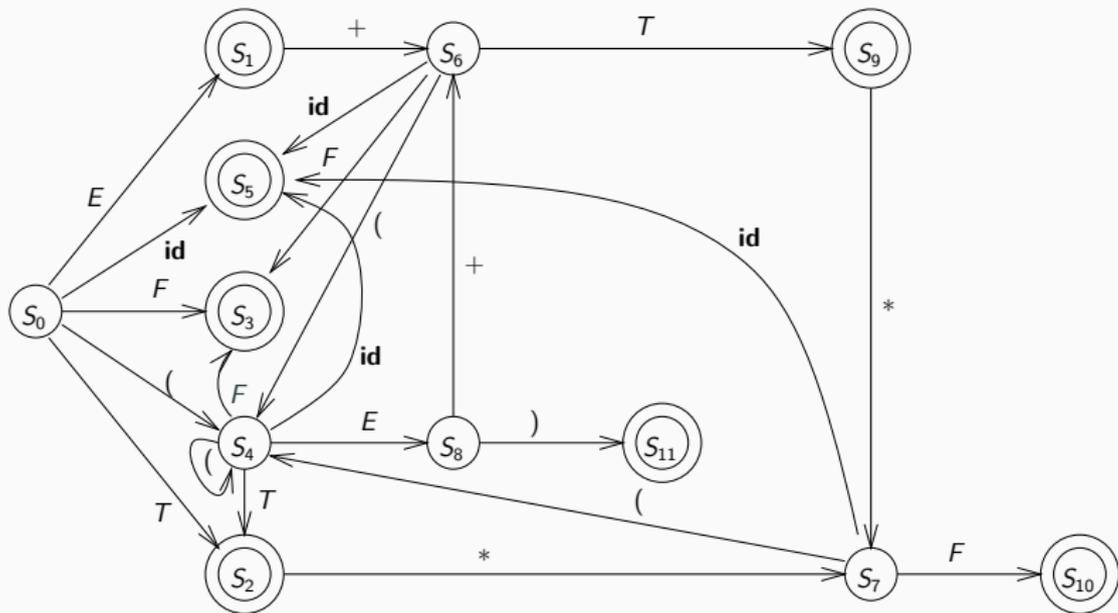
Making $ch(G)$ deterministic

Apply **NFSM** \rightarrow **DFSM** to $ch(G)$: Result $LR_0(G)$.

Example: $ch(G_{ab})$



$LR_0(G_{ab})$:

$S \rightarrow E, E \rightarrow E+T \mid T, T \rightarrow T * F \mid F, F \rightarrow (E) \mid id$ 

The States of $LR_0(G_0)$ as Sets of Items

$S_0 = \{$	$[S \rightarrow .E],$	$S_5 = \{$	$[F \rightarrow id.]$
	$[E \rightarrow .E + T],$		
	$[E \rightarrow .T],$	$S_6 = \{$	$[E \rightarrow E + .T],$
	$[T \rightarrow .T * F],$		$[T \rightarrow .T * F],$
	$[T \rightarrow .F],$		$[T \rightarrow .F],$
	$[F \rightarrow .(E)],$		$[F \rightarrow .(E)],$
	$[F \rightarrow .id]\}$		$[F \rightarrow .id]\}$
$S_1 = \{$	$[S \rightarrow E.],$	$S_7 = \{$	$[T \rightarrow T * .F],$
	$[E \rightarrow E. + T]\}$		$[F \rightarrow .(E)],$
			$[F \rightarrow .id]\}$
$S_2 = \{$	$[E \rightarrow T.],$	$S_8 = \{$	$[F \rightarrow (E.)],$
	$[T \rightarrow T. * F]\}$		$[E \rightarrow E. + T]\}$
$S_3 = \{$	$[T \rightarrow F.]\}$	$S_9 = \{$	$[E \rightarrow E + T.],$
			$[T \rightarrow T. * F]\}$
$S_4 = \{$	$[F \rightarrow .(E)],$	$S_{10} = \{$	$[T \rightarrow T * F.]\}$
	$[E \rightarrow .E + T],$		
	$[E \rightarrow .T],$	$S_{11} = \{$	$[F \rightarrow (E).]\}$
	$[T \rightarrow .T * F]$		
	$[T \rightarrow .F]$		
	$[F \rightarrow .(E)]$		
	$[F \rightarrow .id]\}$		

Theorems

$ch(G) = (Q_c, V_c, \Delta_c, q_c, F_c)$ and $LR_0(G) = (Q_d, V_N \cup V_T, \Delta, q_d, F_d)$

Theorem

Let γ be a viable prefix and $p(\gamma) \in Q_d$ be the uniquely determined state, into which $LR_0(G)$ transfers out of the initial state by reading γ , i.e., $(q_d, \gamma) \vdash_{LR_0(G)}^ (p(\gamma), \varepsilon)$. Then*

(a) $p(\varepsilon) = q_d$

(b) $p(\gamma) = \{q \in Q_c \mid (q_c, \gamma) \vdash_{ch(G)}^* (q, \varepsilon)\}$

(c) $p(\gamma) = \{i \in It_G \mid i \text{ valid for } \gamma\}$

(d) *Let Γ the (in general infinite) set of all viable prefixes of G .
The mapping $p : \Gamma \rightarrow Q_d$ defines a finite partition on Γ .*

(e) $L(LR_0(G))$ is the set of viable prefixes of G that end in a handle.

What the $LR_0(G)$ describes

$LR_0(G)$ interpreted as a PDA $P_0(G) = (\Gamma, V_T, \Delta, q_0, \{q_f\})$

- Γ (stack alphabet): the set Q_d of states of $LR_0(G)$.
- $q_0 = q_d$ (initial state): in the stack of $P_0(G)$ initially.
- $q_f = \{[S' \rightarrow S.]\}$ the final state of $LR_0(G)$,
- $\Delta \subseteq \Gamma^* \times (V_T \cup \{\varepsilon\}) \times \Gamma^*$ (transition relation):

Defined as follows:

$LR_0(G)$'s Transition Relation

shift: $(q, a, q \delta_d(q, a)) \in \Delta$, if $\delta_d(q, a)$ defined.

Read next input symbol a and push successor state of q under a (item $[X \rightarrow \dots .a \dots] \in q$).

reduce: $(q q_1 \dots q_n, \varepsilon, q \delta_d(q, X)) \in \Delta$,

if $[X \rightarrow \alpha.] \in q_n$, $|\alpha| = n$.

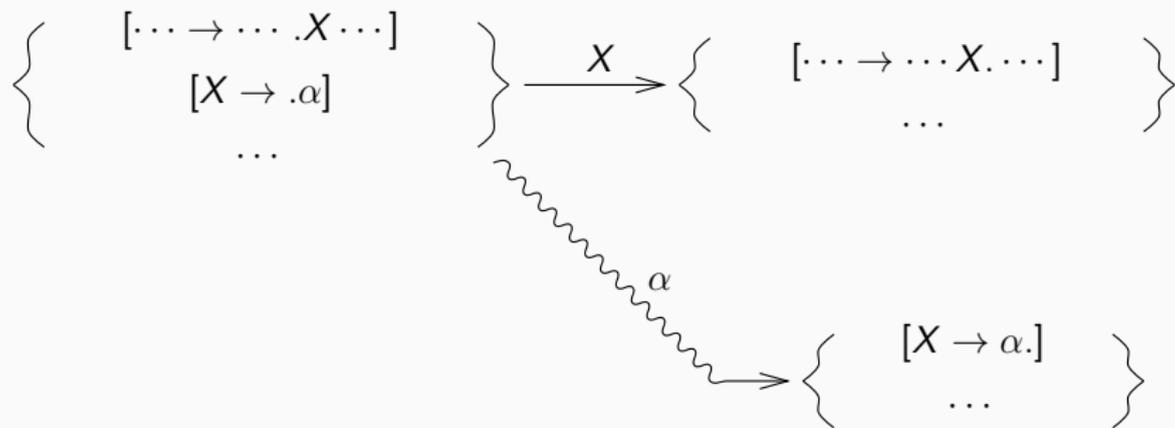
Remove $|\alpha|$ entries from the stack.

Push the successor of the new topmost state under X onto the stack.

Note the difference in the stacking behavior:

- the Item PDA P_G keeps on the stack only one item for each production under analysis,
- the PDA described by the $LR_0(G)$ keeps $|\alpha|$ states on the stack for a production $X \rightarrow \alpha\beta$ represented with item $[X \rightarrow \alpha.\beta]$

Reduction in PDA $P_0(G)$



Some observations and recollections

- also works for reductions of ϵ ,
- each state has a unique entry symbol,
- the stack contents uniquely determine a viable prefix,
- current state (topmost) is the state associated with this viable prefix,
- current state consists of all items valid for this viable prefix.

Non-determinism in $P_0(G)$

$P_0(G)$ is non-deterministic if either

Shift–reduce conflict: There are shift as well as reduce transitions out of one state, or

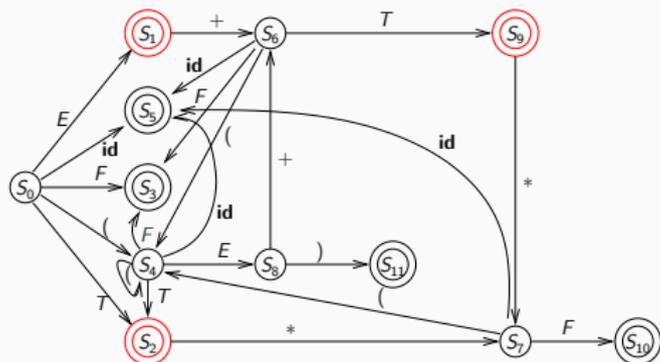
Reduce–reduce conflict: There are more than one reduce transitions from one state.

States with a shift–reduce conflict have at least one read item $[X \rightarrow \alpha . a \beta]$ and at least one complete item $[Y \rightarrow \gamma .]$.

States with a reduce–reduce conflict have at least two complete items $[Y \rightarrow \alpha .]$, $[Z \rightarrow \beta .]$.

A state with a conflict is **inadequate**.

Some Inadequate States



$LR_0(G_0)$ has three inadequate states, S_1 , S_2 and S_9 .

S_1 : Can reduce E to S (complete item [$S \rightarrow E.$])
or read "+" (shift-item [$E \rightarrow E. + T$]);

S_2 : Can reduce T to E (complete item [$E \rightarrow T.$])
or read "*" (shift-item [$T \rightarrow T. * F$]);

S_9 : Can reduce $E + T$ to E (complete item [$E \rightarrow E + T.$])
or read "*" (shift-item [$T \rightarrow T. * F$]).

Adding Lookahead

- LR(k) item $[X \rightarrow \alpha_1.\alpha_2, L]$
if $X \rightarrow \alpha_1\alpha_2 \in P$ and $L \subseteq V_T^{\leq k}\#$
- LR(0) item $[X \rightarrow \alpha_1.\alpha_2]$ is called **core** of $[X \rightarrow \alpha_1.\alpha_2, L]$
- **lookahead set** L of $[X \rightarrow \alpha_1.\alpha_2, L]$
- $[X \rightarrow \alpha_1.\alpha_2, L]$ is **valid** for a viable prefix $\alpha\alpha_1$ if

$$S'\# \xrightarrow{rm}^* \alpha X w \xrightarrow{rm} \alpha\alpha_1\alpha_2 w$$

and

$$L = \{u \mid S'\# \xrightarrow{rm}^* \alpha X w \xrightarrow{rm} \alpha\alpha_1\alpha_2 w \quad \text{and} \quad u = k : w\}$$

The context-free items can be regarded as LR(0)-items if $[X \rightarrow \alpha_1.\alpha_2, \{\varepsilon\}]$ is identified with $[X \rightarrow \alpha_1.\alpha_2]$.

Example from G_0

1. $[E \rightarrow E + .T, \{ \}, +, \#]$ is a valid LR(1)-item for $(E+$
2. $[E \rightarrow T., \{ * \}]$ is not a valid LR(1)-item for any viable prefix

Reasons:

1. $S' \xrightarrow[*]{rm} (E) \xrightarrow{rm} (E + T) \xrightarrow[*]{rm} (E + T + \mathbf{id})$ where

$$\alpha = (, \alpha_1 = E+, \alpha_2 = T, u = +, w = +\mathbf{id})$$

2. The string $E*$ can occur in no RMD.

Take their decisions (to shift or to reduce) by consulting

- the viable prefix γ in the stack, actually the by γ uniquely determined state (on top of the stack),
- the next k symbols of the remaining input.
- Recorded in an **action**-table.
- The entries in this table are:

shift: read next input symbol;

reduce ($X \rightarrow \alpha$): reduce by production $X \rightarrow \alpha$;

error: report error

accept: report successful termination.

A **goto**-table records the transition function of characteristic automaton

The action- and the goto-table

action-table

$V_{T\#}^{\leq k}$

u

	u
Q q	parser action for (q, u)

goto-table

$V_N \cup V_T$

X

	X
Q q	$\delta_d(q, X)$

Parser Table for $S \rightarrow aSb | \epsilon$

Action table

state	sets of items	symbols		
		<i>a</i>	<i>b</i>	#
0	$\left\{ \begin{array}{l} [S' \rightarrow .S], \\ [S \rightarrow .aSb], \\ [S \rightarrow \cdot] \end{array} \right\}$	<i>s</i>		$r(S \rightarrow \epsilon)$
1	$\left\{ \begin{array}{l} [S \rightarrow a.Sb], \\ [S \rightarrow .aSb], \\ [S \rightarrow \cdot] \end{array} \right\}$	<i>s</i>	$r(S \rightarrow \epsilon)$	
2	$\{[S \rightarrow aS.b]\}$		<i>s</i>	
3	$\{[S \rightarrow aSb.\]\}$		$r(S \rightarrow aSb)$	$r(S \rightarrow aSb)$
4	$\{[S' \rightarrow S.\]\}$			accept

Goto table

state	symbol			
	<i>a</i>	<i>b</i>	#	<i>S</i>
0	1			4
1	1			2
2		3		
3				
4				

Parsing *aabb*

Stack	Input	Action
\$ 0	<i>aabb</i> #	shift 1
\$ 0 1	<i>abb</i> #	shift 1
\$ 0 1 1	<i>bb</i> #	reduce $S \rightarrow \epsilon$
\$ 0 1 1 2	<i>bb</i> #	shift 3
\$ 0 1 1 2 3	<i>b</i> #	reduce $S \rightarrow aSb$
\$ 0 1 2	<i>b</i> #	shift 3
\$ 0 1 2 3	#	reduce $S \rightarrow aSb$
\$ 0 4	#	accept

Algorithm LR(1)-PARSER

```
type state = set of item;  
var lookahead: symbol;  
    (* the next not yet consumed input symbol *)  
    S : stack of state;  
proc scan;  
    (* reads the next symbol into lookahead *)  
proc acc;  
    (* report successful parse; halt *)  
proc err(message: string);  
    (* report error; halt *)
```

```

scan; push( $S$ ,  $q_d$ );
forever do
  case action[top( $S$ ), lookahead] of
    shift: begin push( $S$ , goto[top( $S$ ), lookahead]);
           scan
           end ;
    reduce ( $X \rightarrow \alpha$ ) : begin
                               pop $|\alpha|$ ( $S$ ); push( $S$ , goto[top( $S$ ),  $X$ ]);
                               output(" $X \rightarrow \alpha$ ")
                               end ;
    accept: acc;
    error:  err("...");
  end case
od

```

Set of LR(1)-items I has a

shift-reduce-conflict:

if exists at least one item $[X \rightarrow \alpha.a\beta, L_1] \in I$
and at least one item $[Y \rightarrow \gamma., L_2] \in I$,
and if $a \in L_2$.

reduce-reduce-conflict:

if it contains at least two items $[X \rightarrow \alpha., L_1]$
and $[Y \rightarrow \beta., L_2]$ where $L_1 \cap L_2 \neq \emptyset$.

A state with a conflict is called **inadequate**.

Example from G_0

$$\begin{aligned} S'_0 &= \text{Closure}(\text{Start}) \\ &= \{ [S \rightarrow .E, \{\#\}], \\ &\quad [E \rightarrow .E + T, \{\#, +\}], \\ &\quad [E \rightarrow .T, \{\#, +\}], \\ &\quad [T \rightarrow .T * F, \{\#, +, *\}], \\ &\quad [T \rightarrow .F, \{\#, +, *\}], \\ &\quad [F \rightarrow .(E), \{\#, +, *\}], \\ &\quad [F \rightarrow .\text{id}, \{\#, +, *\}] \} \end{aligned}$$

$$\begin{aligned} S'_1 &= \text{Closure}(\text{Succ}(S'_0, E)) \\ &= \{ [S \rightarrow E., \{\#\}], \\ &\quad [E \rightarrow E. + T, \{\#, +\}] \} \end{aligned}$$

$$\begin{aligned} S'_2 &= \text{Closure}(\text{Succ}(S'_0, T)) \\ &= \{ [E \rightarrow T., \{\#, +\}], \\ &\quad [T \rightarrow T. * F, \{\#, +, *\}] \} \end{aligned}$$

$$\begin{aligned} S'_6 &= \text{Closure}(\text{Succ}(S'_1, +)) \\ &= \{ [E \rightarrow E + .T, \{\#, +\}], \\ &\quad [T \rightarrow .T * F, \{\#, +, *\}], \\ &\quad [T \rightarrow .F, \{\#, +, *\}], \\ &\quad [F \rightarrow .(E), \{\#, +, *\}], \\ &\quad [F \rightarrow .\text{id}, \{\#, +, *\}] \} \end{aligned}$$

$$\begin{aligned} S'_9 &= \text{Closure}(\text{Succ}(S'_6, T)) \\ &= \{ [E \rightarrow E + T., \{\#, +\}], \\ &\quad [T \rightarrow T. * F, \{\#, +, *\}] \} \end{aligned}$$

Inadequate LR(0)-states S_1 , S_2 und S_9 are adequate after adding lookahead sets.

S'_1 shifts under "+", reduces under "#".

S'_2 shifts under "*", reduces under "#" and "+",

S'_9 shifts under "*", reduces under "#" and "+".

Operator Precedence Parsing

G_0 encodes operator precedence and associativity and used lookahead in an LR(1) parser to disambiguate.

Idea: Use ambiguous grammar G'_0 :

$$E \rightarrow E + E \mid E * E \mid \mathbf{id} \mid (E)$$

and operator precedence and associativity to disambiguate directly.

... contains two states:

$$\begin{array}{ll} S_7 : E \rightarrow E + E. & S_8 : E \rightarrow E * E. \\ E \rightarrow E. + E & E \rightarrow E. + E \\ E \rightarrow E. * E & E \rightarrow E. * E \end{array}$$

with shift reduce conflicts.

In both states, the parser can reduce or shift either $+$ or $*$.

$ch(G'_0)$ conflicts in detail

- Consider the input **id + id * id**
and let the top of the stack be S_7 .
 - If reduce, then + has higher precedence than *
 - If shift, then + has lower precedence than *

- Consider the input **id + id + id**
and let the top of the stack be S_7 .
 - If reduce, + is left-associative
 - If shift, + is right-associative

Simple Implementation for Expression Parser

- Model precedence/assoc with left and right precedence
- Shift/reduce mechanism implemented with loop and recursion:

```
Expression parseExpression(Precedence precedence) {
    Expression expr = parsePrimary();
    for (;;) {
        TokenKind kind = currToken.getKind();

        // if operator in lookahead has less left precedence: reduce
        if (kind.getLPrec() < precedence)
            return expr;
        // else shift
        nextToken();

        // and parse other operand with right precedence
        Expression right = parseExpression(kind.getRPrec());
        expr = factory.createBinaryExpression(t, expr, right);
    }
    return expr;
}
```