

Compiler Construction WS15/16

Exercise Sheet 9

Exercise 9.1 Partitioned Boolean Quadratic Problem (PBQP)

Prove that finding a solution for a PBQP to be NP-hard by reducing SAT to PBQP.

Hint: Reconsider the NP-hardness proof for register allocation. First, try to map the boolean formula $(a \wedge b) \vee \neg b$ from the example in Figure 2 of Koes' paper to PBQP. Then, you can derive an algorithm to map any SAT problem to PBQP. Generally, to map $a \vee b$ you will need four nodes: one for a , one for b one for \vee and an auxiliary node.

Exercise 9.2 PBQP Applied

1. Study the LLVM-IR program below and draw the value graph for the loop body (`for.body`). Include constants, function arguments and PHI nodes from other blocks in the graph. Furthermore, replace the `getelementptr` instruction by appropriate scalar operations (`add/mul`) and fold constant expressions together. Assume the size of an `i32` is 4 bytes.
2. Use the patterns on the PBQP slide 19 and the cost shown below to create a PBQP instance **only** for the graph constructed in part 1. Assume the patterns `AC` and `A` are also available for multiplications (`MC/M`).

Pattern	C	P	A	AC	M	MC	L	LA	LAC
Cost	10	15	25	30	35	40	100	100	100

3. Use the optimality-preserving reductions and the heuristic reduction to find a solution for the PBQP problem. Write down the order edges/nodes are eliminated and the rule that was applied.

```
define i32 @array_sum(i32* %A, i32* %B, i32 %N) {
entry:
  br label %for.cond

for.cond:                                     ; preds = %for.body, %entry
  %iv = phi i32 [ 0, %entry ], [ %iv.inc, %for.body ]
  %sum = phi i32 [ 0, %entry ], [ %add1, %for.body ]
  %B.cur = phi i32* [ %B, %entry ], [ %B.idx, %for.body ]
  %cmp = icmp slt i32 %iv, %N
  br i1 %cmp, label %for.body, label %for.end

for.body:                                     ; preds = %for.cond
  %A.idx = getelementptr i32, i32* %A, i32 %iv
  %B.idx = getelementptr i32, i32* %B.cur, i32 1
  %A.val = load i32, i32* %A.idx, align 4
  %B.val = load i32, i32* %B.idx, align 4
  %add1 = add i32 %sum, %A.val
  %add2 = add i32 %add1, %B.val
  %iv.inc = add i32 1, %iv
  br label %for.cond

for.end:                                     ; preds = %for.cond
  ret i32 %sum
}
```